

### 4-H Members Name:

Club:

# **BOWLING - Level 1**

The Explorer level is the most basic of all levels. The youth begins to explore the boundaries of the project area, touching on many skills and knowledge areas that will be expanded later.

**Date Initial** 

- Proper warm-up to include jogging in place, 3minutes, and full body stretching.
- \_\_\_\_Members should understand proper ball retrieval procedures.
- \_ \_\_\_\_ \_Members should demonstrate lane courtesy.
- \_\_\_\_\_Members should be shown how to properly pick up ball in arm cradle, then use that skill.
- Learn how to select an appropriate sized ball to best fit the bowler.
- \_Demonstrate proper bowling stance and delivery.
- \_\_\_\_\_Deliver ball without crossing foul line.
- Demonstrate a 4 or 5 step delivery approach.
- Identify and define the following terms: strike, spare, split, open frame.
- Bowl at least one game without gutter guards/ bumpers.

Project Leader's Signature of Completion:	Date:
4-H Program Representative Approval:	Date:
COMMENTS:	





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## **BOWLING - Level 2**

The Producer level builds and expands on the knowledge and skills learned in level 1- Explorer.

#### **Date Initial**

- More experienced members should newer members how to stretch properly. \_\_\_\_
- Take a tour of bowling alley to learn how ball returns work and how the pins get re-set.
- \_Give a report on your findings at the next community club meeting.
- Describe "locator dots" and their purpose.
- Describe the "pin deck" and the arrangement there.
- Develop 2 of the 4 following ball delivery methods: Hook, Curve, Backup, Straight.
- Bowl at least 50% of your games without bumpers/ gutter guards.

Project Leader's Signature of Completion:	Date:
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## **BOWLING - Level 3**

### The Consumer level takes the member beyond the immediate project, out into the community, as they explore the project area in depth.

**Date Initial** 

- \_\_\_\_\_ Develop 3 of the 4 following ball delivery methods: Hook, Curve, Backup, Straight.
- \_\_\_\_\_Demonstrate ability to use all 4 methods.
- \_\_\_\_\_Bowl all of your games without gutter guards/ bumpers.

Project Leader's Signature of Completion:	_ Date:
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COMMENTS:	

