

# 4-H

## Art Proficiency Program

### A Member's Guide

#### OVERVIEW

The **4-H Art Proficiency program** helps you learn what you need to know about your 4-H project.

Your project leader will assist you in setting and achieving your goals. Through your project you will acquire an understanding of the principals of artistic design; color, space, line, design, texture and space. You will also learn how to make good use of your leisure time in constructive activities as well as learning to make useful, artistic items.

There are many resources to help you learn more about your project:

- g** The *4-H Publications Catalog* lists a variety of project materials and resources recommended for use in your project.
- g** The *4-H Educational Resources and Lending Library* at your county 4-H office includes other books, videos and reference materials that can be checked out by members and leaders.
- g** Check to see if there are any local artisan groups or organizations in your community. These groups often conduct educational activities and sponsor craft shows.

There are five levels in the Project Proficiency Program. You may choose how many levels you wish to complete:

- & Level I - "Explorer"**, you begin to learn about many different aspects of art.
- & Level II - "Producer"**, you practice and refine the many skills involved art.
- & Level III - "Consumer"**, you become an experienced producer of your art..
- & Level IV - "Leader"**, allows you to show your own leadership potential.
- & Level V - "Researcher"**, you carry out a demonstration or experiment on some aspect of art, and prepare a paper or portfolio.

As you work through the proficiency program, your leader will date each skill item as you complete it. When all items in a proficiency level are completed, have your leader sign the Proficiency and place the completed form in your record book. You will be awarded your Proficiency Medal at the Annual 4-H Achievement Program.

# ART

## Level I - Explorer

Date Completed \_\_\_\_\_

- \_\_\_\_\_ 1. Keep a notebook for exercises, drawings, handouts, notes and mini-reports. Design a cover illustrating the project.
- \_\_\_\_\_ 2. Identify supplies and their use: papers, pencils, erasers, notebook.
- \_\_\_\_\_ 3. Explain the importance of careful workmanship, including neatness, safety and clean-up.
- \_\_\_\_\_ 4. Demonstrate organization and storage of supplies.
- \_\_\_\_\_ 5. Demonstrate replication of line, shape, form and texture.
- \_\_\_\_\_ 6. Demonstrate use of plumb line, axis line, positive and negative space in drawing.
- \_\_\_\_\_ 7. Demonstrate understanding of light source, contrast, focal point and contour drawing.
- \_\_\_\_\_ 8. Create a value study with pencils.
- \_\_\_\_\_ 9. Complete at least two journal entries or separate drawings per week in the topic of your project.  
For example:
  - a. native birds, native plants, native mammals
  - b. domestic animals, pets
  - c. landscape, seascape, mountain-scrapeNote common and scientific name, date, and your observations. Include loose drawings in notebook.
- \_\_\_\_\_ 10. Visit a museum or gallery featuring a local artist. Document the field trip by writing a paragraph and/or include postcard or brochure. Include in notebook.
- \_\_\_\_\_ 11. Create and give presentation or report on three artists and include in notebook.
- \_\_\_\_\_ 12. Make a card with one of your drawings and send it to someone.
- \_\_\_\_\_ 13. Display or enter at least one of your drawings in the fair, community event, or 4-H event.
- \_\_\_\_\_ 14. Write down a list of items needed for a project, and figure out how much it will cost to make the finished product.

Member's Name: \_\_\_\_\_ Date: \_\_\_\_\_

Project Leader's Signature: \_\_\_\_\_ Date: \_\_\_\_\_

**KEEP IN YOUR RECORD BOOK WITH YOUR PROJECT RECORDS.**

# ART

## Level II - Producer

Date Completed \_\_\_\_\_

- \_\_\_\_\_ 1. Explain the color wheel. How do you use the color wheel in planning an art or craft project.
- \_\_\_\_\_ 2. Explain three ways of obtaining art and craft supplies in your area.
- \_\_\_\_\_ 3. Visit an art and craft store; look for ways and items to help on your next project.
- \_\_\_\_\_ 4. Describe the steps or process necessary to complete your project.
- \_\_\_\_\_ 5. Keep a record of cash expenses and at the end of the year compare your product/s value to your expenses. Compare with similar or same items that could have been purchased.
- \_\_\_\_\_ 6. Experiment with two different techniques, materials or methods then tell which you prefer and why.
- \_\_\_\_\_ 7. Describe one mistake/error that you made in producing a product and what you did or could have done to prevent it.
- \_\_\_\_\_ 8. Explain the terms: Hue, Form, Shading, Compatible Colors, Contrasting Colors
- \_\_\_\_\_ 9. Explain how texture, form, shape and color affect your project.
- \_\_\_\_\_ 10. Select and design a drawing using colored pencils.
- \_\_\_\_\_ 11. Select and design a drawing using pen and ink.
- \_\_\_\_\_ 12. Select and design a drawing using scratchboard or linoleum block printing.
- \_\_\_\_\_ 13. Continue drawing at least weekly in journal or keep a notebook.
- \_\_\_\_\_ 14. Create a special project to give someone for a special occasion.
- \_\_\_\_\_ 15. Show and explain one of your projects at a club or other service organization meeting.
- \_\_\_\_\_ 16. Visit a local art gallery or art show event. Discuss what you liked and disliked.
- \_\_\_\_\_ 17. Exhibit a project/s at a show, fair, or 4-H event.

Member's Name: \_\_\_\_\_ Date: \_\_\_\_\_

Project Leader's Signature: \_\_\_\_\_ Date: \_\_\_\_\_

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## Level III - Consumer

Date Completed \_\_\_\_\_

- \_\_\_\_\_ 1. Report on the history of one aspect of your project. (origin, equipment, technique, artists, etc.)
- \_\_\_\_\_ 2. Visit one artist in your area, either as a group or on your own. Discuss what you saw and learned.
- \_\_\_\_\_ 3. Describe four ways to save money and be economical in obtaining materials.
- \_\_\_\_\_ 4. Invite a guest speaker to one of your meetings. Be ready to introduce him or her by telling who the person is, what kind of work he or she does, and what his or her education or training.
- \_\_\_\_\_ 5. Make a project that uses three different techniques and three different materials or types of equipment.
- \_\_\_\_\_ 6. Keep a record of costs, cash expenses, time and labor charges for each product made. At the completion of the specific item, compare your product's value to the total expense.
- \_\_\_\_\_ 7. Explain the possible toxicity of certain materials and how to minimize risk.
- \_\_\_\_\_ 8. Keep a personal reference library of literature that will be helpful in your project. Share some ideas you found with your project.
- \_\_\_\_\_ 9. Alone or with your project, plan and complete a community service activity related to your project.
- \_\_\_\_\_ 10. Use two different techniques to create a greeting card.
- \_\_\_\_\_ 11. Visit an art museum, show or gallery, either alone or with your project. Discuss what you liked and disliked.
- \_\_\_\_\_ 12. Make at least two advanced projects featuring wildlife or other subject. Share them with your club.
- \_\_\_\_\_ 13. Complete at least one drawing/project at least weekly. Keep in journal or notebook.
- \_\_\_\_\_ 14. Complete a plein aire painting done entirely outdoors on location.
- \_\_\_\_\_ 15. Show your project/s at a fair, art show or 4-H event.
- \_\_\_\_\_ 16. Teach another group an art/painting class either alone or as a project group.
- \_\_\_\_\_ 17. Give a demonstration about your project at Presentation Day or other 4-H event.

Member's Name: \_\_\_\_\_ Date: \_\_\_\_\_

Project Leader's Signature: \_\_\_\_\_ Date: \_\_\_\_\_

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# ART

## Level IV - Leader

Date Completed

- \_\_\_\_ 1. Complete one year as Junior or Teen leader in this project.
- \_\_\_\_ 2. Assist younger members in making, selecting and constructing a project.
- \_\_\_\_ 3. Prepare teaching materials for use at project meetings.
- \_\_\_\_ 4. Develop and put on a demonstration or judging event or train a junior team for such an event.
- \_\_\_\_ 5. Speak on a project-based subject before an organization other than your 4-H group.
- \_\_\_\_ 6. Assist at a local art fair or show.
- \_\_\_\_ 7. Assist younger members in learning a specific technique in the project.
- \_\_\_\_ 8. Develop your own special project related activity. Chart your progress, plan the activities, analyze successes and problems, and report on findings.

Member's Name: \_\_\_\_\_ Date: \_\_\_\_\_

Project Leader's Signature: \_\_\_\_\_ Date: \_\_\_\_\_

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# ART

## Level V - Researcher

Date Completed \_\_\_\_\_

- \_\_\_\_\_ 1. Report on the results of a demonstration comparing measurable differences in management procedure. (experiment)
  
- \_\_\_\_\_ 2. Prepare a paper of 300 words or more on one of the following subjects. Orally summarize report at project meeting or other educational event.
  - Evolution of techniques
  - History of specific art style
  - Markets and methods of marketing art products
  - Resource utilization and/or conservation
  - Development of a art process.
  - Effect/use of color, shape, form, pattern, etc.
  - Other
  
- \_\_\_\_\_ 3. Prepare a speech or illustrated talk to orally summarize your findings and present at a club or council meeting, or other educational event.

Member's Name: \_\_\_\_\_

Date: \_\_\_\_\_

Project Leader's Signature: \_\_\_\_\_

Date: \_\_\_\_\_

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# *Certificate of Achievement*

*This certifies that*

*has completed the \_\_\_\_\_ Proficiency*

*in \_\_\_\_\_ County.*

*Explorer*

*Producer*

*Consumer*

*Leader*

*Researcher*

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*Date*

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*Date*

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*Leader's Signature*

# *NOTES*